

Self-Optimizing Strategies for Interference Coordination in OFDMA Networks

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Outline

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Background and motivation

- Self-Organizing Networks (SON): embedding of autonomic features into networks, actively discussed by standardisation bodies:
 - self-configuration
 - self-optimization
 - self-healing
- Inter-Cell Interference Coordination (ICIC) is one of the major SON use cases
- A SON mechanism should be:
 - distributed
 - computationally light
 - delay-tolerant
- In this work we study various light-weight distributed ICIC mechanisms, including complexity/performance trade-off and engineering guidelines

Related work

The major SON use cases currently discussed by researchers and standardisation bodies are:

- ICIC (¹,²)
- Cell outage management³
- Coverage-capacity optimization⁴
- Energy savings and green networks⁵

¹A.L. Stolyar and H. Viswanathan. "Self-Organizing Dynamic Fractional Frequency Reuse for Best-Effort Traffic through Distributed Inter-Cell Coordination". In: *INFOCOM*. 2009.

²G. Wunder et al. "Self-organizing distributed inter-cell beam coordination in cellular networks with best effort traffic". In: *WiOpt*. 2010.

³M. Amirijoo et al. "Cell outage management in LTE networks". In: *ISWCS*. 2009.

⁴R. Combes, Z. Altman, and E. Altman. "Scheduling gain for Frequency-selective Rayleigh-Fading channels with application to Self-Organizing packet scheduling". In: *Performance Evaluation* (2011).

⁵3GPP. *Telecommunication management; Study on Energy Savings Management (ESM)*. TR 32.826. 3GPP, Apr. 2010.

The model

- We consider an OFDMA-based network under full reuse, in the downlink scenario
- Available bandwidth is divided into N_p RB (resource blocks), and RBs are grouped into N_b sub-bands
- Each base-station adjusts its transmit power on each sub-band, and can exchange information with its neighbours using an interface (X2 interface in LTE)

The model: ICIC strategies

- Three ICIC schemes are considered:
 - Power control: $N_b = 1$ sub-band, continuous power levels
 - Fractional load: $N_b > 1$, discrete power levels $\{P_{min}, P_{max}\}$
 - Fractional frequency reuse: $N_b > 1$, continuous power levels

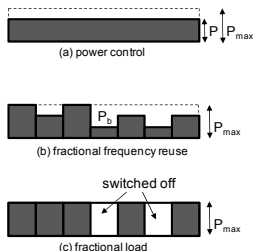


Figure: ICIC schemes

The model: SINR and data rates calculation

- The mean SINR on a RB is calculated by summing the interference from neighbouring base stations:

$$S_{s,i}^{(b)} = \frac{h_{s \rightarrow i} P_s^{(b)}}{N_0^2 + \sum_{s' \in \mathcal{N}_s} h_{s' \rightarrow i} P_{s'}^{(b)}} \quad (1)$$

- The corresponding user peak data rate on a RB is obtained by integration over the fast-fading distribution (ignoring fading in the interfering signals)

$$\Psi(S_{s,i}^{(b)}) = N_{PRB} \int_0^{+\infty} \Phi(x S_{s,i}^{(b)}) e^{-x} dx \quad (2)$$

- Ψ allows to calculate the data rate of a user for both round-robin and proportional fair (opportunistic) scheduler

$$r_i = \frac{1}{N_u(s)} \sum_{b=1}^{N_b} \Psi(S_{s,i}^{(b)}) \quad (3)$$

The model: traffic model and ICIC

- Users arrive in the network at random locations and instants, to receive a file of given size.
- Users leave the network upon service completion
- We want to design an ICIC mechanism to maximize metrics such as: capacity region, blocking rate or file transfer time
- Given dynamical arrivals and departures, the problem is a large-dimensional MDP, which is too complex for a large number of base stations
- We use a greedy approach: for each configuration of users (state) we maximize a well-chosen function of the user data rates

The model: utility function

- We define the utility of a base station using α -fairness:

$$U_s = \begin{cases} \sum_{i=1}^{N_u(s)} \log(d + r_i) & , \alpha = 1 \\ \sum_{i=1}^{N_u(s)} \frac{(d + r_i)^{1-\alpha}}{1 - \alpha} & , \alpha \neq 1 \end{cases} \quad (5)$$

- Utility of the network is the sum of the base station utilities:

$$U = \sum_s U_s$$

- We will show that there exists an optimal α

Proposed algorithm: continuous power levels

- Finding the global optimum of U for a general user configuration is generally computationally hard, so we settle for local optima and heuristics
- Using previous calculations, $\vec{\nabla} U$ can be calculated in closed form
- For continuous power levels, we use a projected gradient descent, which can be implemented in a distributed way

$$\pi_s(0) \in \mathcal{P}_s, \pi_s(t+1) = \left[\pi_s(t) + \mu \vec{\nabla}_s U(\pi_s(t)) \right]^+ \quad (6)$$

Proposed algorithm: discrete power levels

- For discrete power levels we introduce a greedy heuristic to choose a sub-band to “turn off” and another to “turn on”, given a constraint on the number of “off” bands.

$$b_{off} = \arg \min_{b, (\pi_s(t))_b = P_{max}} (\vec{\nabla}_s U(\pi_s(t)))_b$$

$$b_{on} = \arg \max_{b, (\pi_s(t))_b = P_{min}} (\vec{\nabla}_s U(\pi_s(t)))_b$$

Turn on b_{on} and turn off b_{off} if it is admissible

and $(\vec{\nabla}_s U(\pi_s(t)))_{b_{on}} > 0$ and $(\vec{\nabla}_s U(\pi_s(t)))_{b_{off}} < 0$

Else turn on b_{on} if it is admissible and $(\vec{\nabla}_s U(\pi_s(t)))_{b_{on}} > 0$

Else turn off b_{off} if it is admissible and $(\vec{\nabla}_s U(\pi_s(t)))_{b_{off}} < 0$

Else keep the same power allocation

Table: fractional load algorithm

Complexity, signalling load and delay

- All power updates are done using closed-form formulas so the computational effort is very small
- For each power update, a base station has to exchange the corresponding derivatives of U with it's neighbours through an interface (X2 interface in LTE)
- The signalling load is proportional to the number of bands N_b times the number of neighbours, in practice less than 1 kbps
- Power updates occur every 1 s, and the interface delay is expected to be below 50ms, hence delay is not critical either

The efficiency of the proposed mechanism is assessed using a network simulator:

- Users arrive according to a Poisson process
- Channel fast-fading and opportunistic scheduling are taken into account (proportional fair)
- Distance-dependant path-loss and shadowing are taken into account
- Performance/complexity of the ICIC mechanisms trade-off is assessed
- The optimal value of α is found numerically

Simulation results

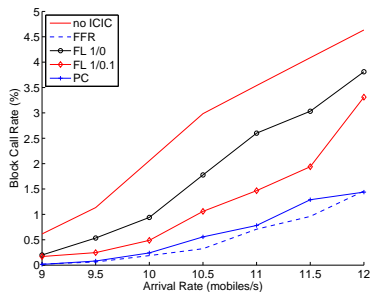


Figure: Comparison of blocking rates for different ICIC strategies

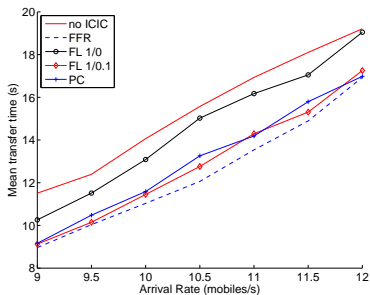


Figure: Comparison of mean file transfer time for different ICIC strategies

Simulation results(cont'd)

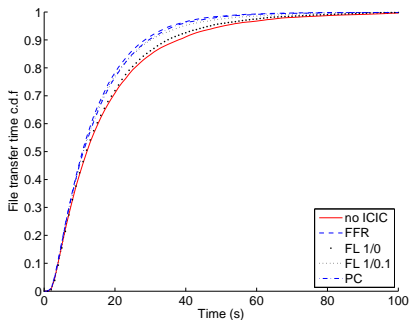


Figure: c.d.f of file transfer time

Simulation results(cont'd)

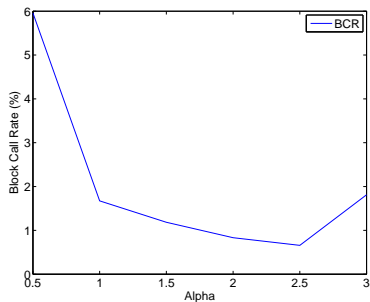


Figure: Blocking rate for different values of α

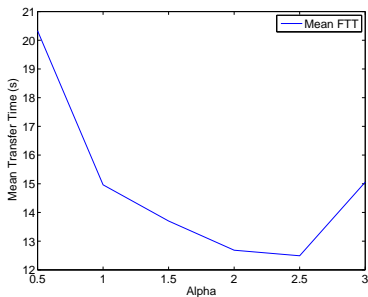


Figure: Mean file transfer time for different values of α

Conclusion

- Trade-off between performance and complexity of light-weight ICIC schemes have been assessed at the flow-level
- ICIC schemes effectively reduce congestion and bring noticeable improvement of QoS metrics such as blocking rate and file transfer time
- It has been shown that minimizing the potential delay (setting $\alpha = 2$) gives the best performance